## **SUPER BACARRAT**

Super Baccarat is essentially the same game as standard casino baccarat game for single player.

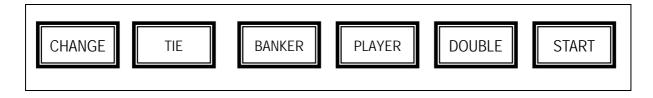
Real Baccarat table layout is fairly basic, and very easy to get played to.



## **HOW TO PLAY**

- Insert coin(s).
- Press [Tie] to bet for Tie. And, [Banker] or [Player] to bet for winning in Banker or Player. To change the betting between Banker and Player, press [Change].
- Then press [Start] button and waiting for time up to begin the game.
- Deal two cards each for Banker and Player. If third card is necessary, the card will deal to player. Then, the player can press [Banker] to watch the side of third card or press [Player] to watch the corner of third card. To change the direction of third card, press [Tie] to change.
- When Player or Banker win as you bet or tie between player and banker you have betted, you win and take automatically winning score into the Credit.
- Double: To bet Winning score of last play.
- See Appendix for the complete details of Baccarat Rules.

## **CONTROL PANEL**



## **OPERATION GUIDE**

## **GAME SETUP**

To operate easily for Setup, the game abandons "DIP SWITCH of board" as traditional way and uses the screen to adjust various operating parameters.

Press **SETUP/TEST** key. Enter the screen will display the situation of setup.

Press [DEALER] to select the item and press [BANKER] to adjust the value. The value you adjusted will show immediately in the screen. Press [START] to exit and back to Main screen. In case the value you adjusted will available instantly and unnecessary to turn off the power.

Contents	Setting Selection
COIN	1, 2, 5, 10, 20, <u>25</u> , 50, 75, 100, 200, 300, 500, 1000
PAYOUT	1, 2, 5, 10, 20, <u><b>25</b></u> , 50, 75, 100, 200, 300, 500, 1000
KEYOUT	1, 2, 5, 10, 20, <u><b>25</b></u> , 50, 75, 100, 200, 300, 500, 1000
MIN BET	1, 2, 5, 10, 20, <u><b>25</b></u> , 30, 50, 100
MAX. BET	50, 100, 200, 300, <u><b>500</b></u> , 800, 1000, 2000
DEMO MUSIC	ENABLE, DISABLE
WIN RATE	98, 97, 96, 95, 94, <u><b>93</b>,</u> 92
GAME LIMIT	100000, 80000, 50000, 30000, 20000, 10000, 5000
TIME	15, 20, <u>25,</u> 30, 35, 40, 45, 50 (Sec)
KEYOUT OVER	<b>REST</b> , ZERO

- Coin: Adjust how many credits per insert coin.
- Payout: Adjust how many credits per pay coin.
- Keyout: Adjust how many credits per Keyout.
- Min. Bet: Adjust how many min bets should wager at one play.
- Max. Bet: Adjust how many max bets can wager at one play.
- Demo Music: To enable or disable demo music.
- Win Rate: Adjust total win % of game.

The Win Rate is calculated and defines as follows:

Win Rate = Total score won / Total score played

Since this is quite different from some games, which usually defined the rate as "Coin Out" divided by "Coin In" (Usually call Payout Rate). You shouldn't set the win rate at the same value used in the games.

Please don't RESET except necessary. Generally, to stabilize the rates, the game should operate a period (more long, more steady) for the balance. To zero by RESET, the value would recount from starting point.

- Game Limit: Adjust how many credits game can hold.
- Time: Adjust the time (second) per game.
- Keyout Over: Adjust Keyout should take to 0 (zero) or under one Keyout value (rest).

### **BOOK**

There are totally two pages for Book Records. Turn ON Book key to enter Book screens. Press [BOOK] button again to enter next page and press [START] button to back normal game.

#### **FIRST PAGE**

COUNTER		
COIN	543602	
PAYOUT	234403	
KEYIN	000040	
KEYOUT	402652	
STANDARD 100		
PUSH BOOK TO NEXTPAGE		
PUSH START TO EXIT		

The page shows the value of Coin, Payout, Keyin and Keyout for "System Counters", which are unable to clear anyway and don't affected by RESET. It's to compare relatively with machine's counter.

# SECOND PAGE: TOTAL PLAY RECORD & CURRENT RECORD

COIN PAYOUT KEYIN	785200 63500 66600 52300 6253 784500 656650
CURRENT RECORD COIN	5280 1280 7900 4200 160 3600 2600

#### **TOTAL PLAY RECORD**

The form shows the records from begin operation (Or after Reset) for Coin, Payout, Keyin, Keyout and

Total Times: Total played times.
Total Played: Total played score.
Total Won: Total won score.

## **CURRENT RECORD**

The form shows the records from last "check out" till this time.

# **RESET (CLEAR)**

Turn on the power and press RESET button of board (The function doesn't work when the power is OFF.). In the case, all of data should clear, include the rates. And, the setup value will change to default.

#### **OTHER**

Don't adjust voltage when power is on. Please turn off the power supply if you'd like to change the EPROM.

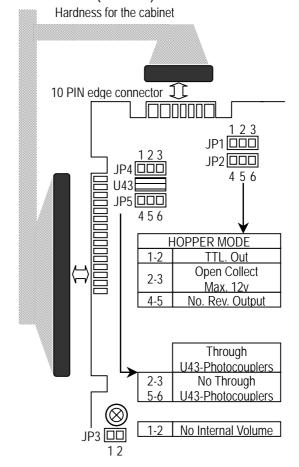
# **CONNECTOR DIAGRAM**

**Super Baccarat (USA)** 

Super Baccarat (USA)					
COMPONENT	36	SOLDER			
SIDE A	PIN	SIDE B			
	1				
	2				
Speaker	3	Speaker GND			
	4				
	5				
	6				
	7				
	8				
Start	9				
Tie	10				
Banker	11				
Player	12				
Double	13				
	14				
	15				
Change	16				
	17				
Coin	18	Keyin			
	19				
Book SW	20	Test / Setup SW			
Payout SW	21	Keyout SW			
	22	Hopper SW			
Coin Counter	23				
Keyin Counter	24				
	25				
	26				
Payout Counter	27				
Keyout Counter	28				
Start Lamp	29				
Banker Lamp	30	Change Lamp			
Player Lamp	31				
Tie Lamp	32				
Double Lamp	33				
	34	Coin GND			
	35				
GND	36	GND			

COMPONENT SIDE A	10 PIN	SOLDER SIDE B
GND	1	GND
GND	2	GND
+ 5V	3	+ 5V
+ 5V	4	+ 5V
+ 12V	5	+ 12V
	6	
(2) Hopper Control	7	HP VCC(3)
	8	
GND	9	GND
GND	10	GND

- (1) HP Coin SW: Out signal for Hopper
- (2) HP Control: In signal for Hopper
- (3) HP VCC (DC+12V)



## APPENDIX: RULE OF REAL BACARRAT

**Baccarat** is played with eight decks of cards. Each numbered card less than ten is worth its face value, aces are worth 1, and tens and face cards are worth 0. The suit does not matter.

Play begins by all players betting either on the 'player', 'banker', or a 'tie'. After all bets are down the dealer gives two cards each to the player and the banker. The score of the hand is the right digit of the total of the cards.

For example if the two cards were an 8 and 7, then the total would be 15, and the score would be a 5. The scores will always range from 0 to 9 and it is impossible to bust.

The score of the player and dealer are compared and the winner is the one which is greater.

Winning bets on the banker pay 2 times, but 5% commission for the machine. Winning bets on the player pay 2 times and Winning bets on a tie pay 9 times.

## **BASIC RULES ON PLAYER**

Player's first two cards	
0-5	Draws a Card
6-7	Stands
8-9	Natural-Neither Hand draws

## **BASIC RULES ON PLAYER**

When the Player stands on 6 or 7, the Banker will always draw on totals of 0-1-2-3-4 and 5, and stand on 6-7-8 and 9.

When the Player does not have a natural, the Banker shall draw on the totals of 0-1 or 2, and then observe the following rules:

Banker's First two	Draws when Player's	Does not draw when
Cards total:	third card is:	Player's third card is:
3	1-2-3-4-5-6-7-9-10	8
4	2-3-4-5-6-7	1-8-9-10
5	4-5-6-7	1-2-3-8-9-10
6	6-7	1-2-3-4-5-8-9-10
7	Stands	
8-9	Natural-Neither Hand draws	